Paul Chamberlain

THEATRE

Footloose

Little Shop of Horrors Ragtime: The Musical Thoroughly Modern Millie

The Land Where The Good Songs Go*

Frankenstein: A New Musical

Ragtime: The Musical The Last 5 Years The Neverending Story Miss Nelson is Missing! Occupation: Dragonslayer

Edward II+

The Runner Stumbles

Cell #6

Unbalancing Acts Myths and Hymns Grand Hotel

The Perfect Game

Coach Roger Dunbar

Seymour Younger Brother Trevor Graydon

Adam

Father/Innkeeper/Narrator

Henry Ford Jamie

Atreyu u/s, Falkor u/s

Gregory

Officer Stepanek

Spencer
Prosecutor
Guy
Various
Soloist
Erik

James Naismith

John W. Engeman Theater Ward Recital Hall, DC

Parilla Performing Arts Center, MD Way Off Broadway Theatre, MD Ward Recital Hall, *dir. Stafford Arima*,

David Loud, Christopher Gattelli

NYMF, dir. Katharine Pettit

Columbia Center for Theatrical Arts

Black Box Theatre, VA
Imagination Stage, MD
Imagination Stage, MD
Robert Moss Theater, NYC
Robert Moss Theater, NYC
Robert Moss Theater, NYC
Manhattan Repertory Theatre
Nicu's Spoon Theatre, NYC

Catholic U. at Signature Theatre, VA

Hartke Theatre, DC Hartke Theatre, DC

*World premiere

+New York Innovative Theatre Award Nominee, Outstanding Production of a Musical

TRAINING

The Catholic University of America I Washington, DC Bachelor of Music, Musical Theatre

London Dramatic Academy I London, UK

Voice: Jane Pesci-Townsend, Sylma Gottlieb, N. Thomas Pedersen, Tess Dignan

Piano: Christian Izzi, Scot Hawkins, Dr. James Litzelman

Acting: Ken Schatz, Kathryn Pogson, Richard Digby Day, Peter Miner

On Camera: Heidi Marshall Stage Combat: Richard Ryan

SPECIAL SKILLS

Piano (advanced, classical training), basic beat-boxing, "water drops" sound, strong sight-singing, ability to hold close harmonies, strong falsetto, vast knowledge of and ability to play most major sports



FSE Agent - Theater Department Rebecca Allfrey

For Bookings, Contact: Rebecca Allfrey rebecca@fsetalent.com 213-531-0547 x 722 For Auditions, Contact: FSE Admin Team admin@fsetalent.com